Ransom Canyon City Council Meeting Minutes Special Meeting – Tuesday, August 30, 2011 Ransom Canyon City Hall, 24 Lee Kitchens Drive

1. Call to Order/Silent Meditation

The meeting was called to order at 6:00 pm by Mayor Robert Englund. Council members present were Mayor Pro-Tem Donna Clarke, John Schmersey, Jack Randorff, and Jana Trew. Billy Williams did not attend the meeting. A moment of silent meditation followed.

2. Public Hearing on Tax Increase

The Mayor opened the Public Hearing on the proposed tax rate of \$.65929 at 6:01 pm. After no comments from citizens (no citizens were in attendance), the Mayor closed the hearing at 6:11 pm.

3. Budget Work Session

The council discussed the budget as presented with the following instructions to Murvat:

- Murvat will include an income line for the \$30,000 CH Foundation Grant that was awarded and an offsetting expenditure line item for the same amount.
- ❖ Murvat will include \$5,000 for holiday decorations in the Roads & Grounds Department budget.
- ❖ After much discussion about the Librarian position, the council agreed to the following:
 - The Librarian position will be a contract labor position.
 - ➤ The council agreed to contract labor pay of \$17,250 payable in 24 equal installments for the 2011-2012 fiscal year.
 - A written agreement will be drawn up that will include a job description, pay rate and will require the librarian to maintain a log of hours worked. This information will be helpful in future years when the position will be re-negotiated.
 - The agreement will be re-negotiated every fiscal year. The council agrees to allow the Librarian the option of maintaining the contract labor status or converting the job to a non-contract part-time or full-time position.
- 4. <u>Adjourn:</u> The meeting was adjourned at 7:20 pm on a motion made by Jana Trew, seconded by John Schmersey; motion carried unanimously.

These minutes were approved on the 2	20 th day of September 2011
	APPROVED:
ATTEST:	Robert Englund, Mayor
Murvat Musa, City Secretary	